

What does FS mean?

FS = Indicates the initials of the discipline that is called "Formation Skydiving" in English

It is a discipline in which four flyers compete as a team performing horizontal flight formations.

What is the Competition?

The competition involves 10 rounds. Each round lasts 35 seconds, which is counted from tunnel entry.

In each round, the teams must perform the same sequence of formations or figures.

The figures of each round are designated by draw prior to the competition. The results are published and competitors can only train outside the tunnel, as flying is forbidden after the draw has been made, or they will be disqualified.

The goal of each team is to complete the sequence as many times as possible within 35 seconds of the round. Teams continue scoring points by continuously repeating the sequence for the duration of the round. The more sequences that are performed correctly, the higher the score.

Each team is assigned 60 seconds of flight time. The first 35 seconds are judged and scored, the light will flash after 45 seconds, giving the team 15 seconds to leave the flight chamber.

The total points accumulated in the rounds completed by the participating teams will be used to determine the final position of the teams.

Penalties:

There are two types of penalties:

- Infringement.
- Omission.

Infringement:

- Due to incorrect or incomplete formation within the allotted time.
- A total separation* of the team within the round.
- **An inter****, correct or not.
- A complete formation performed correctly but preceded by a totally incorrect separation.
- A formation, inter or total separation that is not clearly performed.

***Separation:** This is when all competitors show at one point in time that they have released all their holds and no part of their arms has come into contact with another team member.

**** Inter:** this is an intermediate requirement within a sequence that must be performed, as shown in the lottery groupings.

Omission:

- A formation that lacks any of the sequences.

In the event that a sequence is omitted, three points will be deducted for each omission. The point of the round will also not be awarded resulting, finally, in a penalty of 4 points.

There are exceptions, such as: it may happen that an infringement in the scoring of a sequence occurs in the Inter (intermediate sequence), this will be considered as a single infraction, provided that the intent of the requirements of the sequence is demonstrated intermediate were necessary for the next formation and no other infraction occurred in the Inter or intermediate sequence.

The minimum score for any round is zero points.

How is the competition judged?

There must be a minimum of three judges.

The Chief Judge is responsible for judging and evaluating the score.

The judges must agree on the evaluation in order to:

- Prove that the score has been carried out.
- Notify if a penalty for infringement or omission has been committed.
- That an NV situation is determined (not visible by the cameras)

Tie: in the event of a tie for one of the first 3 positions, a fly-off will be held at the discretion of the Head of Judges and the Director of the competition.

If the round is tied in points at the end of the last round, the team that reaches the final formation in the shortest time will be declared the winner. If it is difficult to determine who is the team winner, the winner will be the fastest team of the last round with the higher scoring formation that have been completed. If for any reason, a "fly-off" is not possible, the team with the highest score in any round will be assigned the highest position. If all scores are tied, the team with the highest score in the last round will win, working again towards round 1.

THE COMPETITION FORMAT:

Each competition can follow different formats. In WIND GAMES 2018 the format is as follows: [link](#)

DEFINITION OF THE SYMBOLS.

19. Coding in the appendices of the Draw.

19.1.1 Indicates the direction of rotation of the entire subgroup.



19.1.2 Indicates the rotation of the subgroup in any direction.



19.1.3 Indicates change of all subgroups.

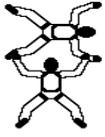


ALL

19.1.4 Indicates clarification of the attempt.



19.1.5 Each side of the body requires a grip connection on the arm and leg on the same side.



19.1.6 Display of Grip Positions.

